



# Augmented Reality Skills Summit



24 May 2018  
Brussels



# The Augmented Reality in Formal European University Education

## AR-FOR-EU partnership



Aim to establish and deepen a strategic partnership for teaching Augmented Reality in Higher Education at scale on an undergraduate and graduate levels



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# AR-FOR-EU Advisory Board

**Blair MacIntyre**

Georgia Tech / Mozilla

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Virtual Worlds Society, AR pedagogy

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# Acknowledgement

AR-FOR-EU project has received  
funding from the European Union's  
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grant agreement  
2017-1-NO01-KA203-034192.



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# Program



10:00 - 10:30

Registration and Coffee



10:30 - 10:45

**Welcome and Introduction**



10:45 - 11:30

**Presenting our research on the teaching practices of AR**

Overview and examples of how AR is taught as part of Computer Science and related disciplines



11:30 - 12:15

**Future market needs in the field of AR**

We present the results of the survey study on essential skills the industry will require for AR specialists in the nearest future.



12:15 - 13:15

**Lunch and Networking**



13:15 - 15:00

**Panel Discussion with Experts**

# Panel Discussion with Experts

**Fridolin Wild**

Oxford Brookes University

**Ralf Klamma**

RWTH Aachen University

**Sumathi Subramaniam**

Policy on Higher Education, DG Education and Culture,  
European Commission

**Natascha Rooda**

Twnkls Augmented Reality

